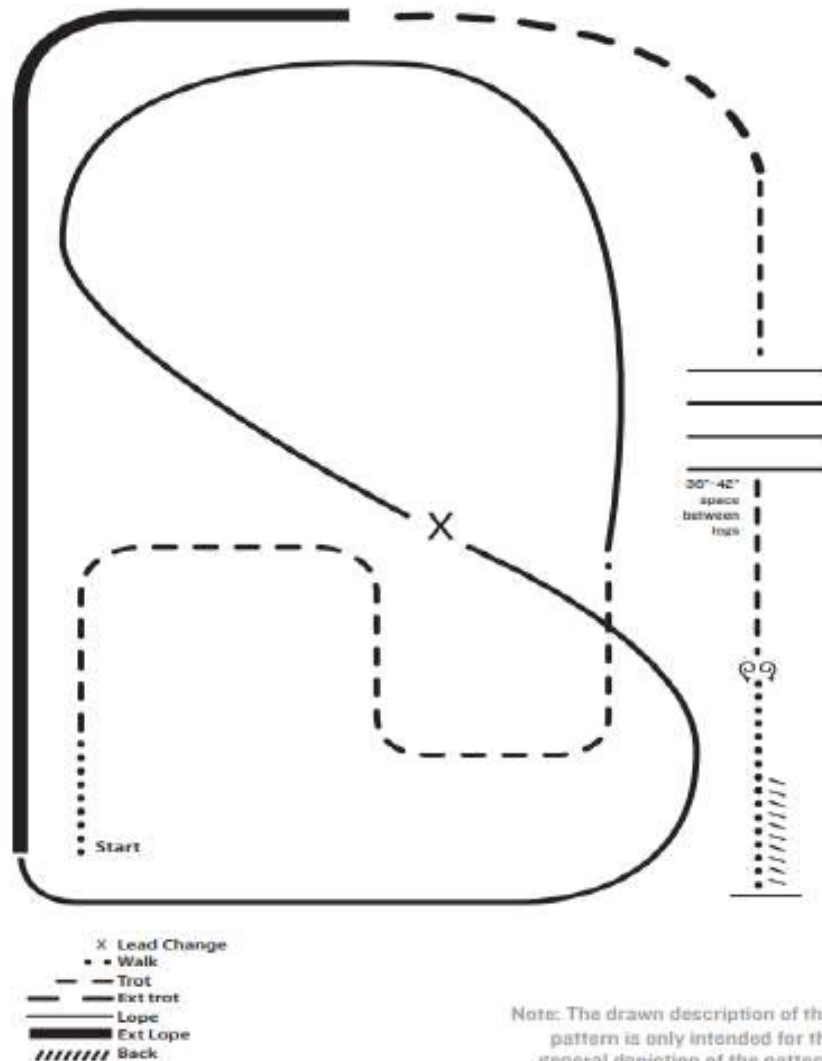


SDYHC RANCH HORSE SHOW

Class: Ranch Riding – 18 and Under; 19 and Over

RANCH RIDING – PATTERN 3

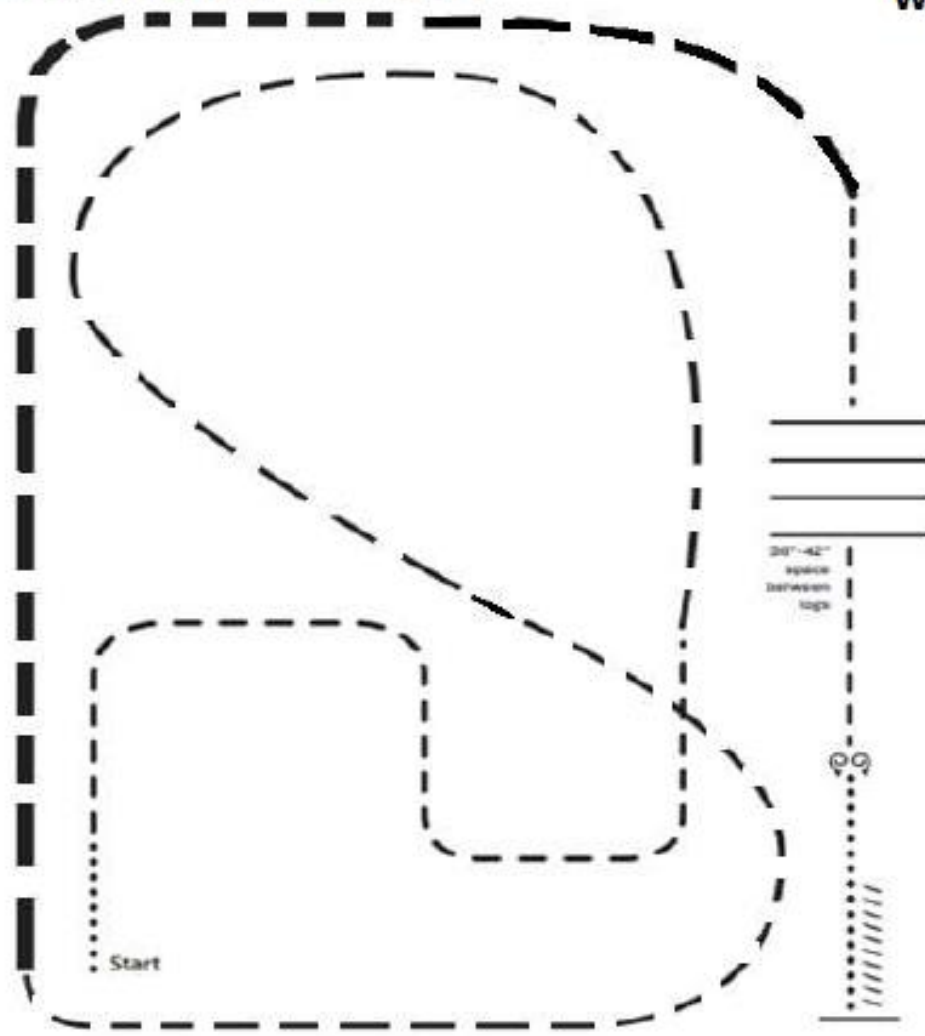


1. Walk
2. Trot serpentine
3. Lope left lead around the end of the arena and then diagonally across the arena
4. Change leads (simple or flying) and
5. Lope on the right lead around end of the arena
6. Extend lope on the straight away and around corner to the center of the arena
7. Extend trot around corner of the arena
8. Collect to a trot
9. Trot over logs
10. Stop, do 360 degree turn each direction (either direction 1st) (L-R or R-L)
11. Walk, stop and back

SDYHC RANCH HORSE SHOW –

RANCH RIDING – PATTERN 3

WALK TROT



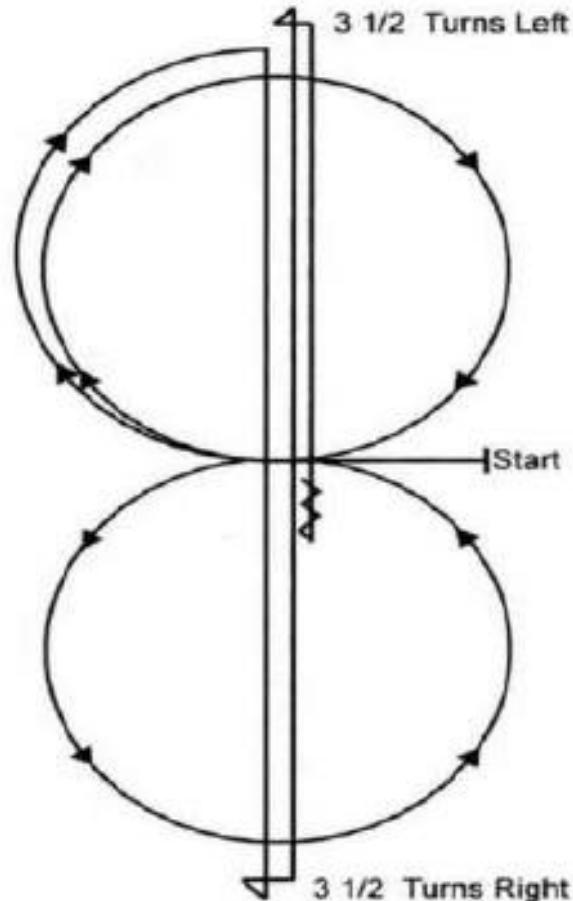
- X Lead Change
- Walk
- - - Trot
- - - Ext trot
- Lope
- Ext Lope
- ////// Back

Note: The drawn description of this pattern is only intended for the general depiction of the pattern. Exhibitors should utilize the arena

1. Walk
2. Trot serpentine
3. Trot around the end of the arena and then diagonally across the arena
5. Trot around end of the arena
6. Extend trot on the straight away and around corner to the center of the arena
7. Extend trot around corner of the arena
8. Collect to a trot
9. Trot over logs
10. Stop, do 360 degree turn each direction (either direction 1st) (L-R or R-L)
11. Walk, stop and back

SDYHC RANCH HORSE SHOW –
RANCH REINING – 18 and Under; 19 and Over

VRH AND RHC RANCH REINING PATTERN 6



Mandatory Marker along Fence or Wall The judge shall indicate with markers on arena wall or fence the center of pattern. Judge shall also place markers on fence or wall at least 50' from each end of the arena.

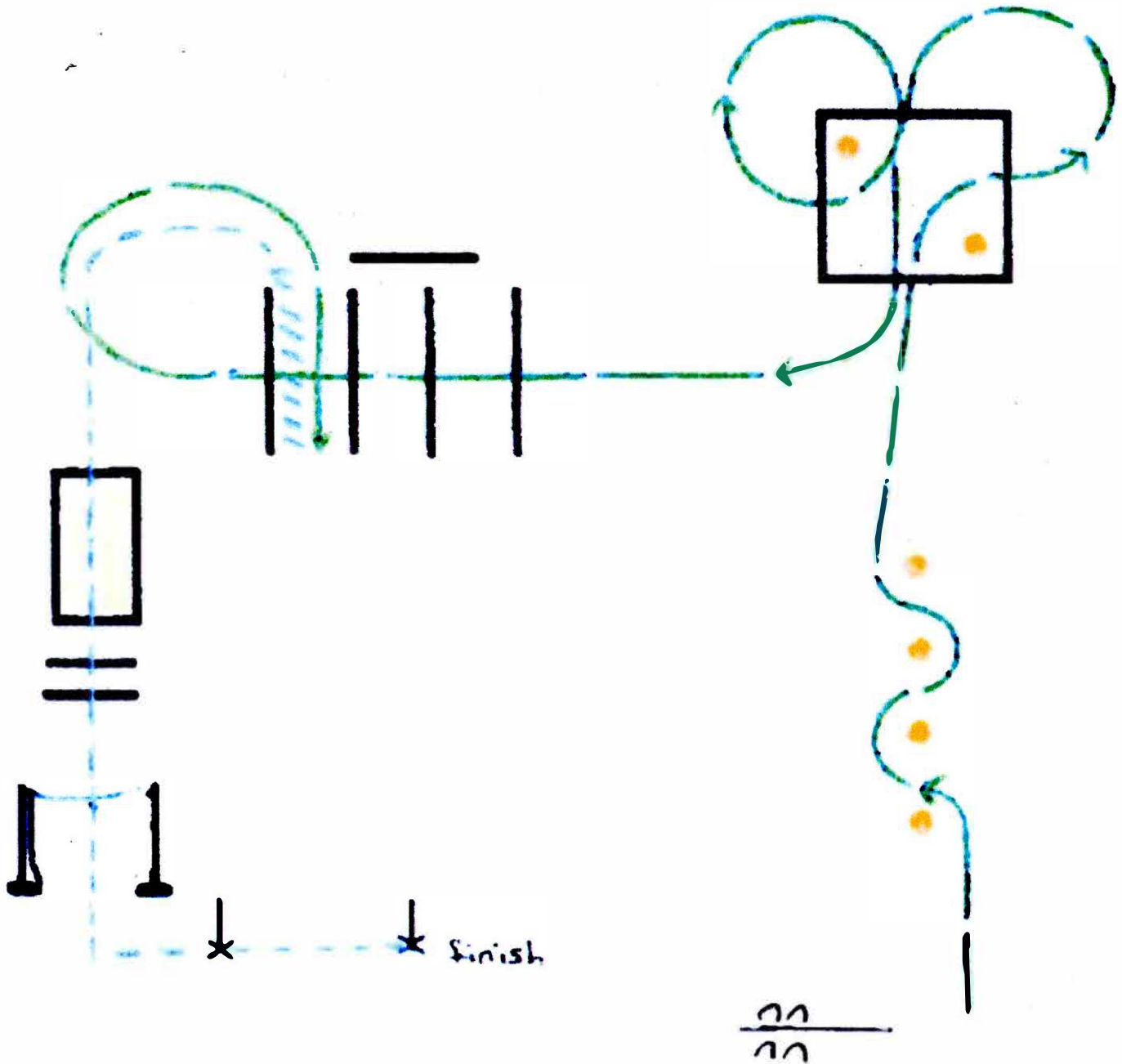
Ride pattern as follows: Trot to center of arena and stop or walk before departure. Start pattern facing toward judge.

1. Beginning on right lead, lope one circle to the right. Change leads at center of arena.
2. Complete one circle to the left. Change leads at center of arena.
3. Begin a circle to the right, but do not close this circle. Run down center of arena, past the end marker, and do a sliding stop.
4. Complete 3 1/2 spins to the right.
5. Run up to other end of arena, past the end marker, do a sliding stop.
6. Complete 3 1/2 spins to the left.
7. Run past the center marker and do a sliding stop. Back at least 10 feet.

Hesitate to show completion pattern.

SDYHC RANCH HORSE SHOW

RANCH TRAIL – Walk Trot

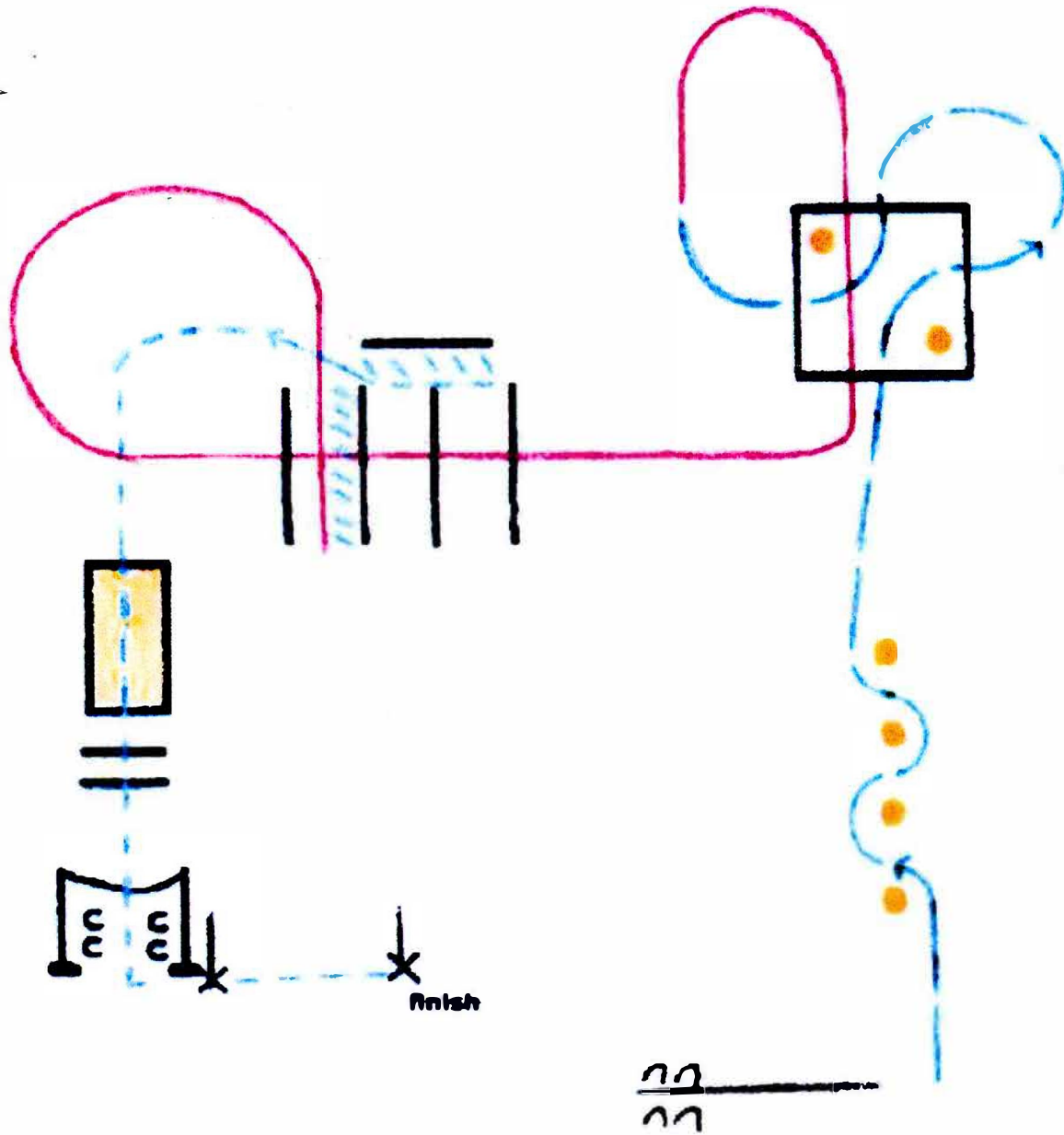


1. Start – sidepass right
2. Jog around markers
3. Jog through box as shown
4. Jog over poles into chute
5. Stop and back out of chute
6. Turn and walk to bridge
7. Walk over bridge and poles
8. Left hand push gate, open, walk through, and close gate
9. Drag rope - rehang




Walk ————
 Jog ————
 Back ————

SDYHC RANCH HORSE SHOW

RANCH TRAIL – 18 and Under; 19 and Over



1. Start – sidepass right
2. Jog around markers
3. Jog through box as shown
4. Lope right lead through box as shown, continue to poles
5. Lope over poles, turn and lope into chute
6. Stop and back chute and "L". Walk out of "L" and to bridge
7. Walk over bridge and poles
8. Left hand push gate
9. Drag rope - rehang

Walk 
 Jog 
 Lope 
 Back 